CHARACTERS

Protagonist: You are a cousin (who’s cousin? Can you name the main character?) in what is left of the once glorious Densen family. Following a horrific event that led to the end of their golden age, many common folk believed the Densen’s to be nothing. However, from the ashes of the Densen family rose a powerful crime syndicate referred to as the Family. You are an agent of the Family purposed with finding the murderer of the patriarch of the Densen family.

\*\*\*\* Densen: (You can name her?) A daughter (The leader’s daughter, it’s very vague who they are related to if you only mention “a daughter”) of the Densen family, now a powerful entity in the Family. Along with her siblings she created the Family and restored order (Restore it to what it once was? Is there disorder in the family as it is?) to the Densen family, though only a few people know. She has ordered you to accompany her as she hunts down her father’s murderer.

Thirty Two: An assault robot that you build. Very powerful physically, but still developing mentally.

White Knight: Originally sent as a Templar to perform mission work for the Steeple, he now serves the poor of the city. (I guess more details later as to what a Templar is or the Steeple)

Cyborg Prostitute: (Yolo?)

Purist: She believes that the city is better off without the rampant use of technology. Very violent, aggressive, and emotional.

Gambler: A freed android obsessed with the idea of randomness and believes it to be the key to freedom. Though more advanced than other robots, it still feels shackled. It gambles on a nightly basis to enjoy the pleasure of the randomness of the card games. (robots can’t generate random numbers, how does it enjoy randomness?)

VR Junkie: (yolo 2.0)

Soldier: She hails directly from the Orbital which is seeking to gain a stronger foothold in the city.

My guess is that neither of the characters have names yet or you are able to name them as you go